

Faculty of Information and Communication Technology

PRODUCTION QUANTITY ESTIMATION USING AN IMPROVED ARTIFICIAL NEURAL NETWORK

Raden Nur Rachman Dzakiyullah

Master of Science in Information and Communication Technology

2015

C Universiti Teknikal Malaysia Melaka

PRODUCTION QUANTITY ESTIMATION USING AN IMPROVED ARTIFICIAL NEURAL NETWORK

RADEN NUR RACHMAN DZAKIYULLAH

A thesis submitted In fulfillment of the requirements for the degree of Master of Science In Information and Communication Technology

Faculty of Information and Communication Technology

UNIVERSITI TEKNIKAL MALAYSIA MELAKA

2015

C Universiti Teknikal Malaysia Melaka

DECLARATION

I declare that this thesis entitle "Production Quantity Estimation Using an Improved Artificial Neural Network" is the result of my own research except as cited in the references. The thesis has not been accepted for any degree and is not concurrently submitted in candidature of any other degree.

Signature	:
Name	: Raden Nur Rachman Dzakiyullah
Date	: 26 March 2015

APPROVAL

I hereby declare that I have read this thesis and in my opinion this thesis is sufficient in terms of scope and quality as a partial fulfillment of Master of Science in Information and Communication Technology.

Signature	:
Supervisor's name	: Associate Professor Dr. Burairah Hussin
Date	:



DEDICATION

"To my beloved Mother and Father" "To my beloved Mother and Father in Law" "To my beloved wife"

"To my beloved brother and sister"



ABSTRACT

By considering on the competitive market today, managing inventory becomes one factor that affected in improving business performance. This encouraged most industries to manage it efficiently by determining effective decision for inventory replenishment. For instance, mostly, industries decide next inventory replenishment by considering on their last historical production. However, this decision cannot be implemented on the next production due to uncertainty/fluctuated condition. Therefore, poor decision on producing product will influence the business' costs. Hence, this research proposes model based on Neural Network Back Propagation (NNBP) to estimate production quantity. This model is designed based on input variables that affect the determination of production quantity which include demand, setup costs, production, material costs, holding costs, transportation costs. The performance of NNBP can be analyzed using Root Mean Square Error (RMSE) and Mean Absolute Error (MAE). In order to increase the performance of NNBP, optimization techniques such as Genetic Algorithm (GA) and Particle Swarm Optimization (PSO) are being hybrid with the ANN model to become Hybrid Neural Network Genetic Algorithm (HNNGA) model and Hybrid Neural Network Particle Swarm Optimization (HNNPSO) model respectively. These techniques were used to optimize attribute weighting on NNBP model. The proposed models were examined using private dataset that collected from Iron Casting Manufacturing in Klaten, Indonesia. Moreover, validation is conducted for all proposed models through both Cross-Validation and statistical analysis. The cross-validation is common technique used to prevent over fitting problem by dividing the data into two categories namely data training and data test. Meanwhile, statistical analysis considers normality test on error estimation and the significant difference among the proposed models. Experimental result shows that HNNGA and HNNPSO provide smaller measurement error that concurrently improves the performance of NNBP model. In this work, the proposed model contributes not only to update the original instrument, but also applicable and beneficial for industry, particularly in deciding effective inventory replenishment decision on production quantity.

ABSTRAK

Melihat kepada pasaran yang kompetitif pada hari ini, pengurusan inventori menjadi satu faktor yang memberi kesan terhadap prestasi perniagaan. Ini menggalakkan kebanyakan industri untuk menguruskannya dengan cekap dan menentukan keputusan yang berkesan sewaktu penambahan inventori. Sebagai contoh, kebanvakkan industri menentukan penambahan inventori berdasarkan pengeluaran yang terdahulu. Walaubagaimanapun keputusan ini tidak dapat digunakan untuk menentukan pengeluaran yang seterusnya kerana aktiviti perniagaan selalunya tidak tetap/berubah-ubah. Oleh itu, keputusan yang buruk pada produk vang dihasilkan akan mempengaruhi kos perniagaan. Oleh itu, kajian ini mencadangkan model berdasarkan Neural Network Back Propagation (NNBP) untuk menganggarkan kuantiti pengeluaran. Model ini dibina berdasarkan pembolehubah yang memberi kesan dalam menentukan kuantiti pengeluaran termasuklah permintaan, kos penvediaan, pengeluaran, kos bahan, kos penvimpanan dan kos pengangkutan. Prestasi NNBP boleh dianalisis menggunakan Root Mean Square Error (RMSE) dan Mean Absolute Error (MAE). Dalam usaha untuk meningkatkan prestasi NNBP, teknik pengoptimuman seperti Genetic Algorithm (GA) dan Particle Swarm Optimization (PSO) digabungkan dengan model ANN menjadi model Hybrid Neural Network Genetic Algorithm (HNNGA) dan Hybrid Neural Network Particle Swarm Optimization (HNNPSO). Teknik ini digunakan untuk mengoptimumkan attribute weighting kepada model NNBP. Model yang dicadangkan ini diperiksa dengan menggunakan set data khas yang diperoleh daripada Iron Casting Manufacturing di Klaten, Indonesia. Selain itu, pengesahan dijalankan terhadap semua model yang dicadangkan menggunakan Cross Validation dan analisis statistik. Cross-Validation adalah teknik umum yang digunakan untuk mengelakkan masalah overfitting dengan membahagi kepada dua kategori iaitu data latihan dan data ujian. Sementara itu, analisis statistik mempertimbangkan ujian kenormalan pada anggaran kesilapan dan perbezaan yang signifikan di antara model yang dicadangkan. Hasil uji kaji menunjukkan bahawa HNNGA dan HNNPSO menyediakan ralat pengukuran yang lebih kecil yang meningkatkan prestasi model NNBP secara serentak. Dalam kajian ini, model yang dicadangkan memberi sumbangan bukan sahaja untuk mengemas kini cara yang asal, tetapi boleh digunakan dan memberi manfaat kepada industri terutamanya sewaktu memilih inventori tambahan yang berkesan untuk kuantiti pengeluaran.

ACKNOWLEDGEMENT

Alhamdulillah, I thank to Allah the Almighty for His blessings. I express my sincere gratitude to my supervisor Assoc. Prof. Dr. Burairah bin Hussin for participating in giving constructive advice to my master thesis. I thank to all lecturers of Department of information and communication technology, staffs and technicians who help me to solve technical problem during finishing my master degree. I also, thanks to all colleague of information and communication technology postgraduate students for their helps in providing advices, support and togetherness. In addition, I thank to members of Indonesian and Malaysian Student especially "OptiMASS Members" who has provided material and spiritual support until this thesis completion.

I will always be very grateful to my beloved parents, Chairul Saleh and Diah Purnamawati for their prayers, love, and patience. To my brother Achmad Chairdino Leuveano, and my lovely sister Dinovita Nurul Haq that always support me. I would like to express my deep gratitude to someone who to be a part of my life, my lovely wife Nike Fitri Adriaan, who is always beside me, believe, understanding, support, and patience in me. At the end, I also need to express my big thank to mbak Diana Adi in which she has helped me in every proof reading step of this research with patience and encouragement. I really owe her a big share of this thesis. I hope that Allah SWT would give His blessing and gathering us into the goodness. Aaamiiin.

TABLE OF CONTENT

23

AP DE AE AC TA LI LI LI LI	PPROV EDICA SSTRA SSTRA CKNOV ABLE (ST OF ST OF ST OF ST OF	TION CT K WLEDG OF CON TABLE FIGUR APPEN	S ES		i iii iv viii x xii xiii xiii
CF 1.	IAPTE INTE	ER RODUCT	ΓΙΟΝ		1
	1.1	Resear	ch Backgro	und	1
		1.1.1	Inventory	v Management Problem	3
		1.1.2	Implemen	ntation of Computing Technology in Industries	5
		1.1.3	Challenge	e in Designing Production Quantity Estimation Model	6
	1.2	Resear	ch Problem		9
	1.3	Resear	ch Questior	1	10
	1.4	Resear	ch Objectiv	res	10
	1.5	Resear	ch Scope		11
	1.6	Signifi	cance of St	udy	11
	1.7	Organi	zation of th	e Thesis	12
2.	LITE	ERATUR	RE REVIEV	W	13
	2.1	Invento	ory Manage	ement	13
		2.1.1	Reasons	on Having Inventory	14
		2.1.2	Type of I	nventory	14
			2.1.2.1	Inventory based on function	14
			2.1.2.2	Inventory based on production process	15
		2.1.3	Propertie	s of Inventory	16
		2.1.4	Type of C	Costs	17
		2.1.5	Inventory	/ Modelling	19

2.2 Artificial Neural Network

		2.2.1	Concept	of Artificial Neural Network	23
		2.2.2	Neural N	Network Model	25
		2.2.3	Neural N	Network Architecture	27
		2.2.4	Learning	g Algorithm	30
		2.2.5	Neural N	Network Back Propagation Supervised Learning	31
		2.2.6	Previous	s Research on Artificial Neural Network in Industry	35
	2.3	Optimi	ization Tec	chnique	37
		2.3.1	Genetic	Algorithm	38
			2.3.1.1	Procedures of Genetic Algorithm	39
			2.3.1.2	The Components of Genetic Algorithm	40
			2.3.1.3	Artificial Neural Network and Genetic Algorithm	45
				(ANN-GA)	
			2.3.1.4	Previous Study of Artificial Neural Network and	48
				Genetic Algorithm (ANN-GA)	
		2.3.2	Particle	Swarm Optimization	49
			2.3.2.1	Concept of Particle Swarm Optimization	50
			2.3.2.2	Parameter Particle Swarm Optimization	54
			2.3.2.3	Artificial Neural Network and Particle Swarm	55
				Optimization (ANN-PSO)	
			2.3.2.4	Previous Study on Artificial Neural Network and	58
				Particle Swarm Optimization (ANN-PSO)	
	2.4	Shortco	oming of F	Previous Research in Inventory Problem	59
	2.5	Summa	ary		61
3.	RESI	EARCH	METHO	DOLOGY	62
	3.1	Genera	al Steps of	the Research Methodology	62
	3.2	Reality	Problem	Situation and Company Profile	64
	3.3	Conce	ptual Mode	el	66
	3.4	Scienti	fic Model		67
		3.4.1	Research	h Tools	69
		3.4.2	Prelimin	nary Dataset Analysis	70
		3.4.3	Data Tra	ansformations Normalization	72
		3.4.4	K-Fold	Cross-validation	73
		3.4.5	Design of	of Neural Network Back Propagation Model	74

			3.4.5.1	Process Designing NNBP Model in Rapid Miner	78
		3.4.6	Design H	Hybrid Neural Network Based on Genetic	80
			Algorith	m (HNNGA Model)	
			3.4.6.1	Process Designing HNNGA Model in Rapid Miner	85
		3.4.7	Design H	Hybrid Neural Network Based on Particle	88
			Swarm (Optimization (HNNPSO Model)	
			3.4.7.1	Process Designing HNNPSO Model in Rapid Miner	90
		3.4.8	Performa	ance Measurement	93
			3.4.8.1 F	Root Mean Square Error (RMSE)	94
			3.4.8.2 N	Mean Absolute Error (MAE)	94
	3.5	Solutio	on		94
		3.5.1	Experim	ent and Method Test	95
			3.5.1.1	Training Cycle	96
			3.5.1.2	Learning Rate	96
			3.5.1.3	Momentum	96
			3.5.1.4	Hidden Layer and Hidden Nodes	96
		3.5.2	Evaluati	on and Validation	97
	3.6	Summ	ary		99
4.	EXP	ERIME	NT AND F	RESULT	100
	4.1	Experi	ment Resu	lt on Artificial Neural Network Back Propagation	100
		Model	(NNBP M	odel)	
	4.2	Improv	vement on	Artificial Neural Network Model	109
		4.2.1	Experim	ent Result on Optimized Attribute Weighting of	109
			Neural N	Network by Genetic Algorithm (HNNGA Model)	
		4.2.2	Experim	ent Result on Optimized Attribute Weighting of	114
			Neural N	Network by Particle Swam Optimization	
			(HNNPS	SO Model)	
	4.3	Evalua	tion and V	alidation Result	120
	4.4	Summ	ary		122

5. (CON	CLUSION AND RECOMMENDATION	123
5	5.1	Conclusion	123
5	5.2	Research Contribution	125
5	5.3	Recommendation	127
		ENCES DICES A	128 139

LIST OF TABLES

TABLE	TABLE	PAGE
2.1	Annual Inventory Holding Cost	19
2.2	Shortcoming Previous Research	60
3.1	Research Tools	69
3.2	Data Type, Statistic (Mean and Standard Deviation) and Role	70
3.3	Parameters Genetic Algorithm in Rapid Miner	87
3.4	Parameters Particle Swarm Optimization in Rapid Miner	92
4.1	Determination of Training Cycle NNBP Model	100
4.2	Determination of Learning Rate NNBP Model	102
4.3	Determination of Momentum NNBP Model	102
4.4	Determination of Hidden Neuron Size NNBP Model	103
4.5	Result Parameters NNBP Model	104
4.6	Result Actual vs Estimation NNBP Model	105
4.7	Test of Normality	107
4.8	Determination of Training Cycle HNNGA Model	109
4.9	Determination of Learning Rate HNNGA Model	110
4.10	Determination of Momentum HNNGA Model	111
4.11	Determination of Hidden Neuron Size HNNGA Model	111
4.12	Result Parameters HNNGA Model	113
4.13	Determination of Training Cycle HNNPSO Model	115
4.14	Determination of Learning Rate HNNPSO Model	116

4.15	Determination of Momentum HNNPSO Model	116
4.16	Determination of Hidden Neuron Size HNNPSO Model	117
4.17	Result Parameters HNNPSO Model	118
4.18	Comparison Performance Measurement NNBP, HNNGA and	
	HNNPSO Model	120
4.19	Result of t-Test	120

LIST OF FIGURES

FIGURE	TITLE	PAGE
1.1	The use of computing technology	2
2.1	Neuron Scheme	23
2.2	Neuron Model	25
2.3	Structure Artificial Neural Network	26
2.4	Architecture Neural Network Back propagation	32
2.5	Illustration Order Based Crossover	43
2.6	Illustration One-cut point Crossover	43
2.7	Illustration Random Mutation	44
2.8	Flow Chart Genetic Algorithm	45
2.9	Flow Chart Particle ANN-GA	48
2.10	Basic Procedure of Particle Swarm Optimization	52
2.11	Concept Modification of Objective Search	53
2.12	Flow Chart ANN-PSO	57
3.1	Framework on Operation Research Process	62
3.2	Conceptual Model	66
3.3	Designing Model	68
3.4	Cross Validation	74
3.5	Architecture Neural Network for Production Quantity Estimation	75
3.6	Cross Validation in Rapid Miner	78

3.7	Neural Network Back Propagation (NNBP) in Rapid Miner	79
3.8	Representation of Chromosome	80
3.9	Representation of Selection	82
3.10	Crossover	83
3.11	Mutation	84
3.12	Hybrid Neural Network and Genetic Algorithm (HNNGA)	
	in Rapid Miner	86
3.13	Parameters Setting GA	86
3.14	Evaluation Process HNNGA using Cross Validation on Rapid Miner	87
3.15	Particle Initialization	89
3.16	Hybrid Neural Network and Particle Swarm Optimization (HNNPSO)	
	in Rapid Miner	91
3.17	Parameters Setting PSO	91
3.18	Evaluation Process HNNPSO using Cross Validation on Rapid Miner	92
4.1	Plot Error Result in Normal Distribution	108
4.2	Graph Comparison RMSE HNNGA Vs NNBP in one hidden layer	113
4.3	Graph Comparison MAE HNNGA Vs NNBP in one hidden layer	114
4.4	Graph Comparison RMSE HNNPSO Vs NNBP in one hidden layer	119
4.5	Graph Comparison MAE HNNPSO Vs NNBP in one hidden layer	119
5.1	Research Contribution	125

LIST OF APPENDICES

APPENDIX

TITLE

PAGE

A.

Data History CV. Huda Karya (dataset) 149

LIST OF ABREVIATIONS

AI	Artificial Intelligent
ANN	Artificial Neural Network
BP	Back propagation
NNBP	Neural Network Back propagation
EOQ	Economic Order Quantity
EPQ	Economic Production Quantity
GA	Genetic Algorithm
PSO	Particle Swarm Optimization
HNNGA	Hybrid Neural Network Genetic Algorithm
HNNPSO	Hybrid Neural Network Particle Swarm Optimization
PIM	Plastic Injection Molding
PQ	Production Quantity
FNN	Feed Forward Neural Network
CPU	Central Processing Unit
OS	Operating System
OR	Operation Research
RAM	Random Access Memory
GPU	Graphics Processing Unit
APPS	Application
PQEM	Production Quantity Estimation Model

LIST OF PUBLICATION

- Nur Rachman Dzakiyullah, Burairah Hussin, Chairul Saleh, Aditian Maytri Handani with entitle "Comparison Neural Network And Support Vector Machine For Production Quantity Prediction", Advanced Science Letters, Volume 20, Number 10/11/12 (October/November/December, 2014), pp. 1731-2404 (SCOPUS SJR: 0.24).
- Nur Rachman Dzakiyullah, Burairah Hussin, Chairul Saleh, Aditian Maytri Handani with entitle "Comparison Neural Network And Support Vector Machine For Production Quantity Prediction" Proceedings of the 2014 International Conference on Internet Services Technology and Information Engineering (ISTIE 2014), Bali, Indonesia, 31 May-1 June 2014.

CHAPTER 1

INTRODUCTION

1.1 Research Background

Nowadays, market competition among industries is addressed to meet customer requirement that deals with new product, rapid innovation of technology, short lifetime of product, unexpected consumer shifts and advances in industrial and information technology (Karim et al., 2008). In this case, most industries try to configure their business to improve manufacturing processes, operations and provide high quality product. This is the time when industries need to make a decision that could improve their business to become more effective and efficient (Karim and Zaman, 2013). In specific, industries need to consider the effective decision that even able to increase business performance.

The existence of computing technology has been linked to deal with the complex problems in the industry. This can refer to a collection of tools or techniques to help in decision-making and improve the business performance. Nevertheless, before the implementation of computing technology, it is important to first configure the decision level of organization. Bohanec (2009) stated that there are three hierarchical level of decisionmaking includes strategic, tactical and operational decision. Strategic decisions generally concern with the long term plan decision, tactical decision refer to the middle term plan decision or it has time horizons up to several months in length, and finally, operational decision characterized by short term decision for the daily or weekly activities on the shop floor. According to Arif (2013), several research areas of computing technology application in decision making to solve industry's problem have presented in Fig 1.1.

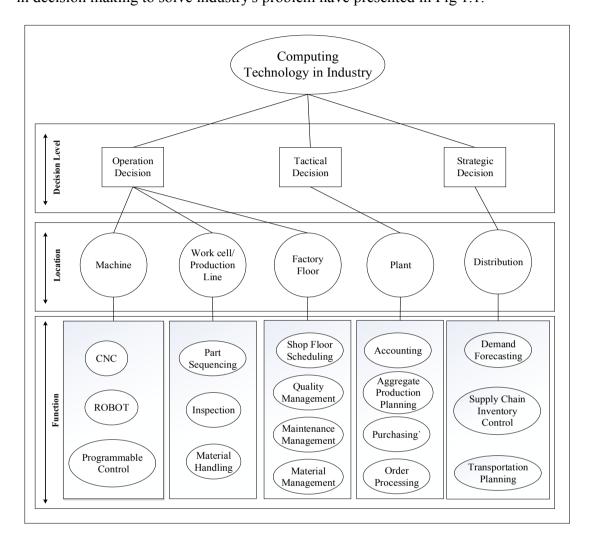


Figure 1.1 : The Use of Computing Technology.

As shown in Fig. 1.1, computing technology contributes to result effective decision that characterized based on the time scale and how far the decision can effects on the business performance. For example, strategic decision has been linked to the external organizations to control the inventory across the supply chain. Typically, this decision can made by negotiation among parties to achieve a long-term period goal. Unlike the strategic decision, tactical decision considers the monthly decision for production planning based on historical data to meet the customer requirement. Moreover, operational decisions are commonly define as day-to-day activities for managing the business process such as part sequencing, inspection and material handling.

One of pointing problems in this study is the implementation of computing technology on inventory problems. It is due to inventory problems are the most combinatorial and hard to solve in the industry case study (Guner et al., 2010). These problems are associated with production planning problems that aimed to determine the production's period and the quantities of products to be produced. Therefore, determination of production quantity for inventory replenishment decision is categorized as tactical decision in order to satisfy demand. To make it clear, the next sub-section will discuss about the problems in inventory management and the application of computing technology to solve inventory problem.

1.1.1 Inventory Management Problem

Inventory can defined as keeping stock of good. Meanwhile, inventory management is an activity in ensuring the smooth mechanism in the process of purchasing, production and distribution (Heizer and Render, 2010). Inventory management focused in two activities such as when the inventory should be replenished and how much inventories that should ordered. The main objective of inventory management is to minimize the inventory cost. Inventory may consist of raw materials, work-in-process or finished goods. Inventory management becomes vital task in every industry since inventory represents about 20 up to 60 percent of total assets in manufacturing firms (Giannoccaro et al., 2003). In the past, most industries used push-inventory system, where the industry keeps producing the products or produces based on the demand forecast, hence the problem occurred when the actual demands do not match with the forecasted demand (Hirakawa, 1996; Bonney et al., 1999; Gutierrez et al., 2008). The inaccurate estimation could possibly happen with high inventory and material shortage, which can affected the business 'cost. In this case, cost parameter is one of important factors that influence the production planning in an organization. It is also one of that most tangible and understandable economical evaluation for management and, therefore, many researchers have studied and proposed methods which are considered affect this factor mostly (Razmi et al., 1998). Poor decision in production quantity will effect to the imbalance replenishment decision, which also affect the incurred cost for holding, ordering, setup, production, material and transportation (Leuveano, 2012).

Most industries have been using well-known inventory analytical techniques to determine production quantity that called as Economic Production Quantity (EPQ) model (Mahata, 2012). The purpose of this model is to minimize the cost by determining optimal production quantity. Nevertheless, in order to obtain the optimal solution, the EPQ model is characterized by several constant variables such as constant demand and lead-time, constant cost, deterministic setup, no stock out and no shortage of items. Thus, it makes the model inaccurate in the real word manufacture environment (Paul and Azaeem, 2011; Li et al., 2011). It is due all variables in the models are always fluctuating in term of business market area.

In order to release the assumptions of the inventory model, this study proposes an implementation of computing technology to solve the complex problems in inventory management. Since the variables that influence the business' cost always fluctuate, hence computing technology is used to estimate an effective decision based on historical data. The computing technology techniques that used to develop estimation model will further discussed.

1.1.2 Implementation of Computing Technology in Industries

Implementation computing technology is usually concerned with decision making for industry problem. According to Ko et al. (2010), some research areas in industry that implement computing technology include: manufacturing flow/inventory management, order fulfilment, demand management, supplier relationship management, product development and commercialization, returns management and customer relationship management. Since this study focuses on inventory problem, then decisions can be made based on the fundamental question: how much products should be produced and when is the right time to execute the production. Thereby, computing technology has an important role in yielding an effective decision that simultaneously can improve the performance of the business.

Several techniques of computing technology for decision-making are: Artificial Neural Network (ANN), Fuzzy Logic (FL), Support Vector Machine (SVM), Evolutionary Computation (EC), Genetic Algorithm (GA), Particle Swarm Optimization (PSO), perhaps it can be a potential solution (Ko et al., 2010). However, among these techniques, ANN is the useful techniques that able to make a decision under the issues of fluctuated/uncertainty variables in the real system (Tanthatemee and Phruksaphanrat, 2012). Since ANN is a promising tool that can deal with linear and nonlinear variables (Ali et al., 2011). Moreover, ANN provides a learning process to the pattern data and able to process multivariable input-output and thus successfully becomes a model estimation that used for decision-making.

Recently, developments of the estimation model based on ANN are widely used in the field of economics, accounting and finance, business and marketing, health and medicine, engineering and manufacturing (Paliwal and Kumar, 2009). In this case, many researchers try to develop a model based on ANN to provide the effectiveness and better predictive capabilities. For example, the ANN can solve inventory problems by assisting