

EEG-BASED PERSON AUTHENTICATION MODELLING USING INCREMENTAL FUZZY-ROUGH NEAREST NEIGHBOUR TECHNIQUE

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MASTER OF SCIENCE IN INFORMATION AND COMMUNICATION TECHNOLOGY

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Faculty of Information and Communication Technology

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A thesis submitted in fulfillment of the requirements for the degree of Master of Science in Information and Communication Technology

Faculty of Information and Communication Technology

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2016

C Universiti Teknikal Malaysia Melaka

DECLARATION

I declare that this thesis entitled "EEG-based Person Authentication Modelling using Incremental Fuzzy-Rough Nearest Neighbour Technique" is the result of my own research except as cited in the references. The thesis has not been accepted for any degree and is not concurrently submitted in candidature of any other degree.

Signature	:	
Name	:	
Date	:	



APPROVAL

I hereby declare that I have read this thesis and in my opinion this thesis is sufficient in term of scope and quality for the award of Master of Science in Information and Communication Technology.

Signature	:	
Supervisor Name	:	
Date	:	

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DEDICATION

To my beloved parents, Mr. Liew Ted Kion and Mrs. Lee Chiu Lin, your love and support are my greatest inspiration upon accomplish this study.

To my dearest supervisors, Associate Professor Dr. Choo Yun Huoy, Dr. Low Yin Fen and Dr. Zeratul Izzah Binti Mohd Yusoh for being responsible, receptive and always by my side to encourage and motivate me.

To my dear friend, especially Ong Phaik Ling for your support and motivation throughout this study.

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ABSTRACT

High level security has nurtured the arisen of Electroencephalograms (EEG) signals as a noteworthy biometrics modality for person authentication modelling. Modelling distinctive characteristics among individuals, especially in a dynamic environment involves incremental knowledge updates from time to time. K-Nearest Neighbour (KNN) is a well-known incremental learning method which applies First-In-First-Out (FIFO) knowledge update strategy. However, it is not suitable for person authentication modelling because it cannot preserve the representative EEG signals patterns when individual characteristics changes over time. Fuzzy-Rough Nearest Neighbours (FRNN) technique is an outstanding technique to model uncertainty under an imperfect data condition. The current implementation of FRNN technique is not designed for incremental learning problem because there is no update function to incrementally reshape and reform the existing knowledge granules. Thus, this research aims to design an Incremental FRNN (IncFRNN) technique for person authentication modelling using feature extracted EEG signals from VEP electrodes. The IncFRNN algorithm updates the training set by employing a heuristic update method to maintain representative objects and eliminate rarely used objects. The IncFRNN algorithm is able to control the size of training pool using predefined window size threshold. EEG signals such as visual evoked potential (VEP) is unique but highly uncertain and difficult to process. There exists no consistant agreement on suitable feature extraction methods and VEP electrodes in the past literature. The experimental comparison in this research has suggested eight significant electrodes set located at the occipital area. Similarly, six feature extraction methods, i.e. Wavelet Packet Decomposition (WPD), mean of amplitude, coherence, crosscorrelation, hjorth parameter and mutual information were used construct the proposed person authentication model. The correlation-based feature selection (CFS) method was used to select representative WPD vector subset to eliminate redundancy before combining with other features. The electrodes, feature extraction, and feature selection analysis were tested using the benchmarking dataset from UCI repositories. The IncFRNN technique was evaluated using a collected EEG data from 37 subjects. The recorded datasets were designed in three different conditions of ambient noise influence to evaluate the performance of the proposed solution. The proposed IncFRNN technique was compared with its predecessor, the FRNN and IBk technique. Accuracy and area under ROC curve (AUC) were used to measure the authentication performance. The IncFRNN technique has achieved promising results. The results have been further validated and proven significant statistically using paired sample ttest and Wilcoxon sign-ranked test. The heuristic incremental update is able to preserve the core set of individual biometrics characteristics through representative EEG signals patterns in person authentication modelling. Future work should focus on the noise management in data acquisition and modelling process to improve the robustness of the proposed person authentication model.

ABSTRAK

Ciri-ciri keselamatan di tahap yang tinggi telah menjadikan isyarat EEG sebagai modaliti biometrik yang baik untuk memodelkan pegesahan individu. Pemodelan ciri-ciri yang berlainan bagi setiap individu terutamanya dalam persekitaran yang dinamik melibatkan penambahan pengetahuan dari masa ke masa. Teknik "K-Nearest Neighbour" (KNN) adalah teknik "incremental learning" yang terkenal dengan menggunakan strategi "First-In-First-Out" (FIFO). Namun begitu, strategi ini tidak sesuai untuk pengesahan individu kerana ia tidak dapat mengekalkan isyarat perwakilan indvidu EEG yang berubah dari masa ke masa. Teknik "Fuzzy-rough nearest neighbour" (FRNN) adalah teknik yang terbaik untuk memodelkan ketidakpastian dalam keadaan data yang tidak sempurna. Pelaksanaan model FRNN tidak direka untuk "incremental learning" kerana teknik ini tidak mempunyai fungsi untuk menyesuaikan diri dengan pembentukan semula dan pembaharuan granul pengetahuan. Oleh itu, kajian ini bertujuan untuk mereka bentuk teknik "Incremental FRNN" (IncFRNN) untuk pengesahan individu dengan menggunakan ciri-ciri yang diekstrak daripada isyarat EEG menerusi elektrod VEP. Teknik IncFRNN mengemaskini set latihan dengan menggunakan kaedah heuristik untuk mengekalkan perwakilan objek dan menghapuskan objek yang jarang digunakan. Teknik IncFRNN boleh mengawal saiz kumpulan latihan dengan menentukan nilai ambang saiz tetingkap. Isyarat EEG seperti "visual evoked potential" (VEP) adalah unik tetapi sukar untuk diproses. Sehingga kini tiada lagi penetapan yang konsisten bagi kaedah pengekstrakan ciri dan elektrod VEP untuk pengesahan individu. Oleh itu, kajian ini akan membandingkan saluran elektrod yang biasa digunakan dalam penerbitan penyelidikan semasa, dan mencadangkan 8 set elektrod yang terletak di sekitar kawasan belakang. Enam kaedah pengestrakan iaitu "Wavelet Packet Decomposition (WPD), mean of amplitude, coherence, cross-correlation, hjorth parameter" dan "mutual information" digunakan untuk model pengesahan individu. Kaedah "correlation-based feature selection" (CFS) digunakan dalam pemilihan vektor perwakilan WPD untuk membuang lebihan vektor sebelum menggabungkannya dengan ciriciri yang lain. Analisis elektrod, pengekstraan ciri dan analisa pemilihan sifat dinilai dengan menggunakan dataset dari UCI. Teknik IncFRNN dinilai dengan menggunakan data EEG yang direkodkan daripada 37 subjek. Dataset yang direkodkan telah direka dalam tiga keadaan yang mempunyai tahap kebisingan yang berbeza untuk menilai prestasi pengelasan yang dicadangkan. Teknik IncFRNN dibandingkan dengan teknik terdahulu iaitu, FRNN dan KNN. Ketepatan dan luas kawasan di bawah lengkung ROC (AUC) telah digunakan untuk menilai prestasi pengelasan. Teknik IncFRNN mencapai hasil penilaian yang cemerlang. Hasil penilaian telah disahkan dan dibuktikan mempunyai perbezaan yang signifikan secara statistik dengan menggunakan "paired sample t-test" dan "Wilcoxon sign-ranked test". Pengubahsuaian heuristik dapat mengekalkan ciri-ciri biometrik individu melalui wakil isyarat EEG dalam pengesahan individu. Penambahbaikan kajian boleh dilakukan dengan memberi fokus kepada pengurusan bunyi dalam pemerolehan data dan proses pemodelan untuk meningkatkan keteguhan model pengesahan individu.

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TABLE OF CONTENTS

DECL	ARATION		
APPRO	DVAL		
DEDIC	CATION		
ABSTE	RACT	i	
ABSTE		11	
ACKN	OWLEDGEMENTS		
TABL	L OF CONTENTS	IV	
	JF TABLES	V11 •	
LIST	DF FIGURES	IX ·	
	JF APPENDICES	X1 	
	JF ABBREVIATIONS	XII	
	JF PUBLICATIONS	XV	
CHAP'	FER	1	
I. INI 1.0	RODUCTION	1	
1.0	Overview	1	
1.1	Project Background Ducklam Statement	1	
1.2	Problem Statement	4	
1.5	Kesearcn Questions 5		
1.4	Kesearch Oojectives 5 Descereb Score 6		
1.5	Research Significance 6		
1.0	Kesearch Significance / Expected Output 7		
1.7	Thesis Organization 7		
1.0	Summary	9	
	2 unit 1	-	
2. LIT	ERATURE REVIEW	10	
2.0	Introduction	10	
2.1	Person Authentication	11	
2.2	Electroencephalogram (EEG)	16	
	2.2.1 Event Related Potentials (ERPs)	18	
• •	2.2.2 Visual Evoked Potential (VEP)	20	
2.3	Electrode Placements	23	
2.4	EEG Experimental Paradigm	25	
2.5	Feature Extraction	30	
2.6	Feature Selection	34	
2.7	Soft Computing Techniques	36	
2.8	Batch Learning and Incremental Learning	39	
	2.8.1 Rough Set Theory Base	42	
	2.8.1.1 The Variation of Object	43	
	2.6.1.2 The Variation of Attribute Value	45 46	
	2.8.1.5 The variation of Attribute value	46	
	2.0.2 Instance-based Learning With Update Method 2.8.2.1 K Nearest Neighbour (KNN)	4/	
	2.0.2.1 K-Inearest Inergildour (KININ) 2.8.2.2 Support Vector Machine (SVM)	4/	
	2.6.2.2 Support vector Machine (SVM)	49	

	2.9	Performance Measurement	52
	2.10	Summary	53
3.	RES	EARCH METHODOLOGY	54
	3.0	Introduction	54
	3.1	Problem Situation and Solution Concept	54
		3.1.1 Problem Situation	55
		3.1.2 Solution Concept	56
	3.2	Overview of Research Methodology	57
		3.2.1 Overall Research Design	57
		3.2.2 Investigation Phase	58
		3.2.3 Implementation Phase	59
	3.3	Operational Procedure	61
		3.3.1 Feature Extraction	61
		3.3.1.1 Wavelet Packet Decomposition (WPD)	63
		3.3.1.2 Mean of Amplitude	65
		3.3.1.3 Mutual Information	65 67
		3.5.1.4 Cross-Contention	07 69
		3.3.1.6 Hiorth Parameter	60 60
		3.3.2 Feature Selection	70
		3.3.3. VEP Electrodes Analysis	70
		3.3.4 Data Acquisition and Data Preparation	71
		3 3 5 Construct Incremental FRNN (IncFRNN) Technique	74
		3.3.6 Benchmarking Analysis	75
		3.3.6.1 Fuzzy-Rough Nearest Neighbour (FRNN)	75
		3.3.6.2 Incremental K-Nearest Neighbour (KNN)	76
		3.3.6.3 Experiment Setting	77
		3.3.7 Performance Measurement and Validation Test	78
	3.4	Summary	80
4.	EEG	EXPERIMENTAL PARADIGM AND DATA ACQUISITION	81
	4.0	Introduction	81
	4.1	Participants	81
	4.2	Hardware and Software	82
	4.3	Electrode Types and Placements	84
	4.4	Experiment Location	86
	4.5	Experiment Design	87
	4.6	Visual Stimuli	87
	4.7	Signal Processing Procedures	89
	4.8	Result and Discussion	90
	4.9	Summary	94
5.	INC	REMENTAL FUZZY-ROUGH NEAREST NEIGHBOUR	95
	(Incl	FKNN) IECHNIQUE	05
	5.U 5 1	Introduction Operational Research Design	95
	5.1 5.2	Operational Research Design Fuzzy Rough Nearest Neighbour (FDNN)	93 07
	5.4	5.2.1 Fuzzy Set Theory	97 101
		5.2.1 I uzzy bet meory	101

		5.2.2 Rough Set Theory	101
		5.2.2.1 Information System and Decision System	102
		5.2.2.2 Rough Approximation	104
		5.2.3 Fuzzy-Rough Set Theory	104
		5.2.4 Nearest Neighbour	106
	5.3	Incremental Fuzzy-Rough Nearest Neighbour (IncFRNN)	106
		5.3.1 Window Size Threshold	109
		5.3.2 Heuristic Update Method	109
		5.3.2.1 Insertion of Object	110
		5.3.2.2 Deletion of Object	112
	5.4	Summary	114
6.	EXI	PERIMENTAL RESULTS AND ANALYSIS	115
	6.0	Introduction	115
	6.1	Feature Extraction and Feature Selection	116
	6.2	VEP Electrodes Analysis	119
	6.3	Comparison between IncFRNN and FRNN Technique	123
	6.4	Comparison between IncFRNN and IBk Technique	128
	6.5	Comparison between Datasets using IncFRNN Technique	135
	6.6	Discussion	138
	6.7	Summary	139
7.	CO	NCLUSION AND FUTURE WORK RECOMMENDATION	140
	7.0	Introduction	140
	7.1	Summary and Discussion	140
	7.2	Threats of Validity	141
	7.3	Contribution	142
	7.4	Future Work and Recommendation	143
	7.5	Summary	144
R	EFEF	RENCES	145
A	PPEN	NDICES	167

LIST OF TABLES

TABLE	TITLE	PAGE
2.1	EEG signals rhythms	16
3.1	Summary of investigation phase	59
3.2	An overall research plan	60
3.3	Different outcomes of two class prediction	78
5.1	Information system of EEG data	103
5.2	Information system after insertion of an object	111
5.3	Information system after deletion of an object	113
6.1	Comparison of classification performance using 3 feature	116
	extraction methods versus 6 feature extraction methods	
6.2	Validation test of classification performance using 3 feature	117
	extraction methods versus 6 feature extraction methods	
6.3	Comparison of classification performance without FS and FS on	118
	WPD only for 6 feature extraction methods	
6.4	Validation test on classification performance without FS and FS	119
	on WPD for 6 feature extraction methods	
6.5	Comparison of accuracy and AUC between 3, 8 and 9 electrodes	120
	in FRNN modelling	

6.6	Validation test of classification performance for 3, 8 and 9	121
	electrodes	
6.7	Validation test on AUC between IncFRNN and FRNN	124
	techniques	
6.8	Validation test on accuracy between IncFRNN and FRNN	126
	techniques	
6.9	Confusion matrix for a subject using FRNN technique	126
6.10	Confusion matrix for a subject using IncFRNN technique	127
6.11	Validation test on AUC in 3 datasets for window size $= 0$	130
6.12	Validation test on AUC in 3 datasets for window size = 1.5^*	131
6.13	Validation test on accuracy in 3 datasets for window size $= 0$	133
6.14	Validation test of accuracy in 3 datasets for window size = 1.5 *	134
6.15	Validation test of AUC between datasets using IncFRNN	136
	technique	
6.16	Validation test on accuracy between datasets using IncFRNN	137
	technique	

viii

LIST OF FIGURES

FIGURE	TITLE	PAGE
2.1	The principle of person authentication; one-to-one matching	11
2.2	Literature review on person authentication methods	22
2.3	Six primary brain region	23
2.4	International 10-20 electrode placements	23
2.5	64 EEG electrodes placements	24
2.6	Mathematical representation of incremental learning process	41
2.7	Mathematical incremental learning process with R control	42
2.8	Literature review on batch learning and incremental learning	51
	model	
3.1	Overall research design	57
3.2	Level 3 of wavelet packet decomposition tree	64
4.1	TMSi porti system	82
4.2	Arduino sound trigger	84
4.3	8 VEP electrodes placement	85
4.4	Constructed headcap with 8 VEP electrodes	86
4.5	Equipment setup	87
4.6	Example of the visual stimulus presentation	88
4.7	Standard VEP component	90

4.8	Graph of VEP without artefact rejection	91
4.9	Graph of VEP with artefact rejection	91
4.10	Normal VEP graph	93
5.1	Operational research design of IncFRNN technique	97
5.2	FRNN algorithm – classification	98
5.3	FRNN flowchart	99
5.4	Rough set approximation	104
5.5	Incremental FRNN (IncFRNN) flowchart	108
5.6	Insertion of object algorithm	112
5.7	Deletion of object algorithm	114
6.1	Comparison of AUC between IncFRNN and FRNN	123
	techniques	
6.2	Comparison of accuracy between IncFRNN and FRNN	125
	techniques	
6.3	Comparison of AUC in 3 datasets for window size $= 0$	129
6.4	Comparison of AUC in 3 datasets for window size = 1.5^*	129
6.5	Comparison of accuracy in 3 datasets for window size $= 0$	132
6.6	Comparison of accuracy in 3 datasets for window size = 1.5^*	133
6.7	Accuracy and AUC for 3 datasets using IncFRNN technique	135
6.8	VEP signal pattern recorded from subject 5 (best	137
	performance)	
6.9	VEP signal pattern recorded from subject 24 (worst	138
	performance)	

LIST OF APPENDICES

APPENDIX	TITLE	PAGE
А	Results of experiments for IncFRNN model	167
В	Results of experiments for FRNN model	173
С	Results of experiments for IBk model	176

LIST OF ABBREVIATIONS

AEP	-	Auditory Evoked Potential
AI	-	Artificial Intelligence
ANN	-	Artificial Neural Network
AR	-	Auto-Regression
ATM	-	Automated Teller Machine
AUC	-	Area Under ROC Curve
BCI	-	Brain Computer Interface
BNC	-	Bayonet Neil-Concelman
CFS	-	Correlation-based Feature Selection
CIT	-	Computational Intelligence and Technology
CPU	-	Central Processing Unit
DB4	-	Daubechies with order 4
DRSA	-	Dominance-based Rough Sets Approach
DWT	-	Discrete Wavelet Transform
ECG	-	Electrocardiogram
EE	-	Energy Entropy
EEG	-	Electroencephalograms
EMG	-	Electromyograms
EOG	-	Electrooculograms

xii

EP	-	Evoked Potential
E-Prime	-	Experimenter's Prime
ERP	-	Event Related Potential
ESD	-	Energy Spectrum Density
FAR	-	False Acceptance Rate
FFT	-	Fast Fourier Transform
FIFO	-	First-In-First-Out
FIS	-	Fuzzy Inference Systems
FN	-	False Negative
FP	-	False Positive
FPR	-	False Positive Rate
FRNN	-	Fuzzy-Rough Nearest Neighbour
FS	-	Feature Selection
FTMK	-	Faculty Information and Communication Technology
GUI	-	Graphical User Interface
IBk	-	Instance-based Learning with parameter k
IncFRNN	-	Incremental Fuzzy-Rough Nearest Neighbour
ISI	-	Inter-Stimulus Interval
ITR	-	Instance-based Template Reconstruction
KNN	-	K-Nearest Neighbour
K-S	-	Kolmogorov-Smirnov
LC	-	Linear Complexity
MATLAB	-	Matrix Laboratory
MLP	-	Multilayer Perceptron

xiii

MREC	-	Medical Research and Ethics Committee
NN	-	Nearest Neighbour
PIN	-	Personal Identification Number
PLV	-	Phase Locking Value
Psychtoolbox	-	Psychophysics Toolbox
RAM	-	Random Access Memory
ROC	-	Receiver Operating Characteristic
SSVEP	-	Steady State Visual Evoked Potential
SVM	-	Support Vector Machine
TAS^2	-	True Active Signal Shielding
TMSi	-	Twente Medical Systems International
t-norm	-	Triangular Norm
TNR	-	True Negative Rate
TPR	-	True Positive Rate
TTL	-	Transistor-Transistor Logic
UCI	-	University of California-Irvine
UTeM	-	Universiti Teknikal Malaysia Melaka
VEP	-	Visual Evoked Potential
VPRS	-	Variable Precision Rough Set
VQRS	-	Vaguely Quantified Rough Set
WD	-	Wavelet Decomposition
WEKA	-	Waikato Environment for Knowledge Analysis
WPD	-	Wavelet Packet Decomposition

xiv

LIST OF PUBLICATIONS

Liew, S. H., Choo, Y. H., Low, Y. F., Mohd Yusoh, Z. I., Yap, T. B., & Muda, A. K. (2015). Comparing Features Extraction Methods for Person Authentication Using EEG Signals. In *Pattern Analysis, Intelligent Security and the Internet of Things* (pp. 225-235). Springer International Publishing.

Liew, S.H., Choo, Y.H., Low, Y.F., & Mohd Yusoh, Z. I. (2015). Identifying Visual Evoked Potential (VEP) Electrodes Setting for Person Authentication. In *Int. J. Advance Soft Compu. Appl*, 7(3), 85-99.

CHAPTER 1

INTRODUCTION

1.0 Overview

This chapter portrays the briefing of the research. The description encompasses the background of study, problem statement, research questions, research objectives, research scope, research significance and the contribution of the research. At the end of this chapter, there is a brief discussion of the organization of the following chapters in order to give an overall picture of this thesis.

1.1 Project Background

An authentication or verification system involves accepting or rejecting the identity that claimed by a particular individual, which is one-to-one matching. In contrast, an identification system attempts to establish the identity of a given person out of a closed pool of N people, which is one-to-N matching (Marcel and Millán, 2007). There are several types of methods that can be used for person authentication such as knowledge-based, token-based and biometrics. Password and Personal Identification Number (PIN) are the examples of knowledge-based authentication method while signature is the example of token-based authentication method. Most of the people still prefer the use of signature and password as authentication methods because it is easier and do not require maintenance work. Unfortunately, password and signature are considered the weakest authentication methods because password can be stolen and guessed easily and signature can be forged easily. Therefore, biometric authentication systems are introduced to overcome traditional authentication methods. Biometric is any measurable feature(s), in terms of physical, physiological, behavioural trait or their combinations, that can be used to authenticate the claimed identity of an individual (Neela and Kahlon, 2012). Fingerprint authentication system is one of the biometric authentication systems, which is widely used in many applications. However, possibility of counterfeit fingerprint brings down the uniqueness of this modality. Forgery issue encourages alternative authentication modality using brainwaves through EEG signals for person authentication in the recent studies.

Electroencephalogram (EEG) signals are brain activities recorded from electrodes mounted on the scalp. EEG signals are the product of ionic current flows that happens in the brain's neurons. EEG is the most practical capturing method that can be used in biometrics due to the advances in its hardware devices. It is unique, confidential and cannot be duplicated. Besides that, EEG signals are biodynamic and also as a proof of aliveness for a particular individual. Thus, it cannot be duplicated like most of the other static physical biometric techniques.

EEG signals are usually nonlinear, non-stationary and hard to recreate because these may have been influenced by some sources of noise such as environmental noise and physiological noise. Therefore, the classification of EEG signals is not a trivial task. Various approaches like those classified with uncertainty methods are developed with fuzzy set theory, rough set theory and the combination of fuzzy and rough set theory. These approaches are proposed for EEG signals classification to deal with the vagueness and uncertainty in the signals (Hu and Knapp, 1991; Jahankhani et al., 2008; Lee et al., 2013; Liew et al., 2013). However, the current researches and applications mainly focus on static information systems. Many real-life applications are observed facing dynamically changing data patterns and the data volume growth in dimensions. Thus, incremental learning is becoming a key area of data mining research as the trend is towards dynamic data

2

sources. Incremental learning does not require sufficient training set but it can update the training pool from time to time when the new test object arrives. It does not need to be retrained from scratch and hence the computational resources can be reduced (Geng and Smith-Miles, 2009; Charles Ditzler, 2011; Read et al., 2012). In addition, incremental learning can be learnt continuously for improvement when the system is running. It is adaptable to the changes of the target concept.

Fuzzy-Rough Nearest Neighbour (FRNN) is a hybrid technique combining the strengths of two natural computing design, i.e. the fuzzy sets and rough sets complement each other in defining the uncertainty knowledge granules. FRNN is an extension to the K-Nearest Neighbour (KNN) which employs fuzzy-rough set theory (Qu et al., 2013). Instead of using Euclidean distance, the FRNN calculates the nearest neighbours by using fuzzy similarity. The nearest neighbours are then used to construct the fuzzy lower and upper approximations to quantify the membership value of a test object to determine its decision class. FRNN performs promisingly in various domains (Hu et al., 2008; Hassanien et al., 2009; Boongoen and Shen, 2010; Parthaláin and Jensen, 2010; Maji, 2011) as it aims to mimic human decision making in solving real world problems.

KNN is a well-known classification technique. It is a type of instance-based learning, or lazy learning technique, where the technique builds no general model until a new test object arrives. KNN applies First-In-First-Out (FIFO) strategy to update the knowledge granules incrementally. The function is approximated locally and all computation is deferred until classification. They have a small training set so that it can update the training set and store the test object as a new training object in the information system. Thus, small training set makes the lazy algorithm particularly well suited for incremental learning tasks where a data stream updates continuously the set of input data (Aha, 1998).